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Hearts of iron 2 cheats

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Various cheaters like showid, accept everything, freedom and others can be switched in and out, meaning they remain active until they are disabled or you exit the game. To disable these cheats, sign in to the console (via F12) and type the same command again. Energy Resource Cheats - adds 5000 energy to the stock. metal - adds 5000 steel to stock. oil - adds 5000 oil to the stock. rare - adds 5000 rare materials to stock. Note: Before v1.2, this cheat code was * rubber. money - adds 500 money to the stock. supplies - adds 5000 supplies to the stock. nuclear [country identity] - gives the specified country 1 atomic bomb. If no [country id] is given, the player will be reciever. manpower - gives the player 5000 manpower points. transport - gives the player 100 transports. companions - gives the player 100 companions. Scenario creation cheats showid - shows the province id currently highlighted by the mouse in the lower right corner of the screen. showxy - shows the coordinates in the lower right corner of the screen. savestats - creates a file in the main hoi2 directory called statistics.csv with statistics (tag, name, total ic, coal, oil, steel and stocks of rare materials) from all currently active countries. handsoff - events that would normally pause the game will not do so anymore. This cheat is useful when playing as a small country to run AI vs AI test games. save [file name] - speeds up the game to the HoI2\scenario subdirectory. upload [file name] - quickly loads the file into the HoI2\scenario subdirectory. Warning: typing in an incorrect file name will cause the game to fall! Another Cheats [event ID] [country tag] event - triggers an event for a specified country. Note: See below (event cheats) for more information. dissent - dissent with 25%. accept everything - The AI will accept any proposed diplomatic or espionage action. Note: Before v1.2, this cheat code was neville. alienattack [province ID] - will create a new country called Alien Invaders that will war in any country formally controlled the province with the [identification of the province]. For more information, see Aliens. Fullcontrol - switches full control of all armies, allowing the player to control armies from other countries. nofog - alternates the fog of war on/off. freedom - allows you to move your home policy sliders freely within the limits set by the first two sliders. Note: Before HoI2 v1.2, this cheat code was robespierre. viewtech - shows the research of other nations on the province information screen. Note: Only added in v1.2. technology [tech id] [country tag] - gives the technology with [technology id] to the specified country. revolt [province id] - triggers an uprising in the specified province. teleportation [province id] - teleports a selected unit to the specified province. non-volts -- riots will not fire on occupied territories. Event cheats usage: event [event ID] - fire events [event ID]. event [event ID] [country tag] - fire event [event ID] for a specific country. Examples of event cheats: (you can trigger any event id that has been uploaded) event 1002 - adds 200% of the maximum daily income supplies of random events Women's organizations donat material to the Army. Event 1003 - adds 100 random event recruits The Youth Movement offers more volunteers. Event 1004 - adds 100 random event recruits Women workforce tapped to factories. event 1005 - reduces dissent by 5% to the cost of 100% of the maximum daily income of the random event Great Military Parade held in the Capital. event 1007 - adds 30 recruits from the random Massflight of War Refugees event. Event 1009 - reduces dissent in 3% of random event Artist reflects popular emotions and records epic music. Event 1011 - technology stolen from the enemy of random event Main defects of scientist for your country. event 1012 - grants design for one of the technologies currently researched from random event Accidental discovery: miracular break in research. Event 1013 - gains 1% industrial efficiency with random event Private initiative boosts production. Event 1040 - steals a technology from an enemy or random neighbor of random event Technology stolen from the enemy. Event 6 - The Event of Yugoslavia, which country you are using at the time you fire it will leave your alliance (Like Germany leaving the Axis) Event Cheats, if you don't mind creating your own events for an even greater effect. Unexplained cheats difrules - says play like a god but seems to have no effect anymore. dump [country tag] - makes a statistics dump for the specified country. I'm not sure how this works. ai [AI file] - uploads an AI file from hoi2\ai subpatos. I don't know, i don this works accurately. info [country brand] - lists the name of the country and a series of statistics. I don't know how accurately this works. nowar -- seems to have no effect? no troop limits? jstop - no apparent effect. jstart - no apparent effect. goto - no apparent effect; seems to have something to do with teleportation. in -- no no effect; seems to have something to do with teleportation. Hearts Of Iron 2: Doomsday FlagView HistoryThis page contains a list of cheats, codes, Easter eggs, tips and other secrets for Iron Hearts II for PC. If you've discovered a cheat you'd like to add to the page or have a fix, click EDIT and add it. Get a lot of resources and manpower Back up the file that you'll change, or you'll get a free game! Go to the /HOI2/db/events directory and there you must find many text documents. Find a file called RandomEvents and open it using notepad or similar text editor (note that you need to save the file with the existing extension). Search the bottom of the file and just add: ##action_a EVT_1015R_DESC EVT_1015R_NAME#200 } command = { type = supplies value = 99999999 } command = { type = oilpool value = 9999999 } command = { type = metalpool value = 99999999 } command = { type = energypool value = 99999999 } command = { type = rarematerialsvalue = 99999999 } command = value = value = 99999999 } command = { type = manpowerpool value = 99999999 } } action_b = { name = ACTIONNAME1017B command = { type = vp value = 200 } command = { type = supplies value = 9999999 9999 } command = { type = energypool value = 99999999 } command = { type = rarematerialsvalue = 99999999 } command = { type = money value = 99999999 } command = 99999999 } } Save the file when you play HOI2 game type event 1018 (in your cheat window). Then click yes/no to get a load of resources and manpower! Sent by tomcsi911You must save the folders of 1936, 1939, 1941 and 1944 to use this hacking procedure. You must have a backup of the files you are editing, or you will get screwed in the game. Choose which country you want to start in and the time period. Once you do this, go to the Scenario /HOI2/scenarios/ directory and find out what period of time you have chosen. Browse your country's file (most countries are truncated to three letters) and open the file with notepad or a similar text editor. Note that you need to save the file with the same extension) and find the text string techapps = { Below, you must find a pair of numbers (ranging from 1000 to 9460). Go between any of them and add your own list from 1000 to 9460 (going up in 10s). For example, you need to list 1000, 1010, 1020, 1030... 9440, 9450, 9460 to unlock all technologies. Save the file after you have made these modifications, initialize the game and load the same scenario and you must have your technologies. If want to play HOI2 with a different country or time period, save on your current folders (1936, 1939, 1941, 1944) with a copy of Backup. Then with the list of 1000 – 9460 you must have saved, highlight everything (CTRL + A), copy everything (CTRL + C) and paste it (CTRL + V) wherever you want it to go again. Uploaded by tomcsi911Note: This involves editing a save game, then backuping or restarting your campaign. Find yoursave.eug file on ... directory scenario\save. Open the file using a text editor and locate the string tag = (your country) under this section, locate the scientific team section, and change your relevant skills to 999 (or some moderately ridiculous integer). Later, you can find hidden technologies. If you remove the numbers with brackets next to each hidden technology, you don't have to wait for them to be accessed from researchers. Note: When editing game files always make a backup. First, go to the archives of your program, then the Iron Hearts II or Inter paradox. Then go to the folder titled db, then the units folder, the brigade, or split folder. In either choose the units you want to change. All you have to change is the cost and build time to 1 or 0. Changing anything else will cause the game to fall. Most of the cheaters in Hearts of Iron 2 are the same as the first. Hit f12 and enter the resource name to get 5k more of it. He.